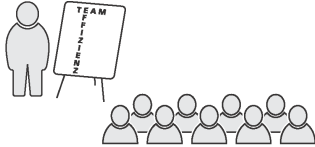

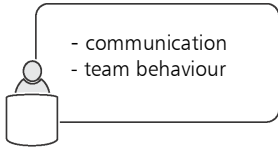

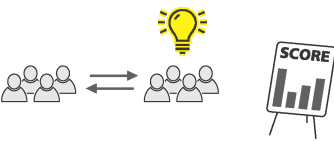
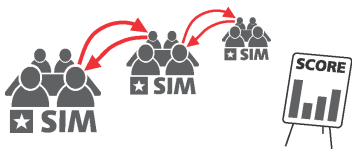
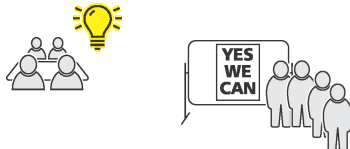


«Virtual Journey through Deep Space» | ½ day | start 14.00 hrs | end 17.45 hrs
(InterLAB sequence: Venus-Venus-Mars)

Half-day session | 14.00 – 17.45 hrs *

time	content	method
5'	Welcome on board – Lift-Off	
10'	Aspects of efficient team work <ul style="list-style-type: none"> - kick-off brainstorm - introduction 	 flipchart
50'	Team behaviour at high workload <ul style="list-style-type: none"> - analyze own behaviour - give & receive feedback 	 simulation 1 ** (Venus A), self-reflexion, interpretation of score (behaviour)
5'	Behaviour that increases efficiency <ul style="list-style-type: none"> - to optimize interpersonal communication - to have better awareness of situation - for more effective resource management 	 lecture
40'	Optimized result by changing behaviour <ul style="list-style-type: none"> - fix agreements and stick to them - define roles & assign tasks - precise and effective communication 	 team briefing, simulation 2 ** (Venus B), self-reflexion
15'	Sharing experiences <ul style="list-style-type: none"> - share experiences and findings in plenum - discuss meaning for work situation - impact of traps of perception on team work (example: optical illusion) 	 share experiences, interpretation of score (behaviour), link to reality
20'	coffee break	
55'	Mastering complexity and change Competition run <ul style="list-style-type: none"> - priorities & decision making - take in new person into team - effective coordination & planning 	 team briefing, simulation 3 ** (Mars), self-reflexion, interpretation of score (behaviour)
20'	Return to earth <ul style="list-style-type: none"> - write down & present findings and experiences - derive individual plans of action for work situation 	 group work, presentations
5'	Award of the best team & touch-down	

* Length and sequence of each unit is subject to the dynamics of the learning situation. Start/end time are definitive.

** Every simulation cycle also deals with all subjects of the preceding simulation sessions.

Before team event

Please ensure access to seminar room for setup 2 hrs before start.

Dismantling after training takes 1 hr.