

INTERPERSONAL SKILLS LAB

BOOST YOUR PERFORMANCE.



www.ninecubes.ch

IN A SEEMINGLY DISTANT WORLD YOU GO ON AN EXPEDITION. AND YOU FIND THE UNIVERSE OF YOUR OWN PERSONALITY...



YOU HAVE MORE CAPACITY TO IMPLEMENT YOUR PROJECT MANAGEMENT METHODS AND PROJECTS RUN MORE SMOOTHLY.

BOOST YOUR PROJECT PERFORMANCE

GAIN MORE TIME AND CAPACITY FOR IMPORTANT TASKS

COMMUNICATE MORE INTENSIVELY AND EFFICIENTLY

HELP PROJECT TEAM MEMBERS TO UNDERSTAND EACH OTHER BETTER

STAGE THE KICK-OFF OF YOUR PROJECT TEAM MORE INSIGHTFULLY



PROJECT MANAGEMENT LAB

Projects naturally unfold dynamically. Different personalities, terminologies and cultures meet. Knowledge is spread among many people. Communication and coordination become a demanding task, especially when time is short and complexity rises.

In the «LAB», important interpersonal skills are analyzed and trained under precisely these conditions.





Ninety percent of a project manager's time is spent communicating with stakeholders. He or she is the leader on the project and coordinates work performed by project team members, the technical experts. Dr. Ginger Levin

PMP®, PgMP®, and OPM3® certified professional and author of «Interpersonal Skills for Portfolio, Program, and Project Managers»

Caption: Extrasolar planet HD 189733b / Credit: ESAI NASAI UCLIG. Triestin

PROJECT MANAGEMENT LAB EFFECTIVE INTERPERSONAL SKILLS FOR PROJECT MANAGERS

SCENARIO

Disaster in outer space. How quickly will the spacecraft be restored to normal operation? The highly dynamic situation, time pressure and different perspectives make this unusual project a genuine challenge to manage.

TARGET GROUPS

«Mission Sets» are provided for program managers, project managers and project teams from all sectors.

DIDACTIC APPROACH

- A mixture of methods.
- Interactive classes
- Simulation under realistic conditions
- Behavioral measurement and assessment
- Feedback
- Reflection phases
- Discussions
- Transfer sessions



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TRAINING CONTENT

All subject areas are interactively networked with each other.

- Communicating precisely and efficiently
- Coordinating roles and responsibilities
- Dealing with distributed knowledge
- Coping with the flood of information
- Being aware of the perspectives of others

DURATION AND NUMBER OF PARTICIPANTS

Half day, full day, special formats (also own license) 6–12 participants per facilitator (German, English)

SPECIALTY

Participants leave the «LAB» with field-tested plans of action that can be implemented immediately.



HOW CAN WE USE COMMUNICATION, LEADERSHIP AND TEAMWORK TO COPE MORE EFFECTIVELY WITH **DEMANDING SITUATIONS?**

With the Interpersonal Skills LAB, participants work out their own individual plans of action under realistic conditions.

HURRY UP! TAKE THE SHORTCUT THROUGH THE ASTEROID BELT. THAT IS HOW I'VE ONE GOAL ALWAYS DONE IT .. ••• HOW STRESSFUL ... I ONLY SEE STARS NOW. PISCOVERY O Ö Credit: NASA, ESA, and the Hubble SMA POTeon DISCOVERY TO MISSION CONTROL: HOW FAST ARE WE ALLOWED TO FLY ANYWAY OH NO ... THEY WANT TO FLY THE DESIGN EVEN FASTER?! ALLOWS A MAXIMUM SPEED OF 1200! MISSION CONTROL TO DISCOVERY: YOU HAVE TO BE FLYING AT A SPEED OF AT LEAST 1200! **MISSION CONTROL** 115510 10 ۲ ...WE HAVE \bigcirc EVERYTHING UNDER CONTROL. THE CREW HAS ALLOST AA = 000 <u>کې آنې</u> ARRIVED ... hhu Р 8 0 P JO) V E=mc

TIME PRESSURE. LOTS OF PERSONALITIES. **MULTIPLE PERSPECTIVES.**



INTERPERSONAL SKILLS LAB LEAVES THE WORLD OF SPECIALIZATION BEHIND. THE FICTIONAL SCENARIO SHIFTS THE FOCUS EXCLUSIVELY TO BEHAVIOR.

TRAINER OBSERVER, LEARNING COACH AND FACILITATOR



CAPTIVATING SCENARIO 4 GROUPS OF 2-5 PARTICIPANTS

TIME PRESSURE DUE TO REAL-TIME SCENARIO

DISTRIBUTED KNOWLEDGE DUE TO DIFFERENT WORKPLACES

INTENSIVE INTERACTION AMONG ALL PARTICIPANTS Interpersonal Skills LAB consists of:



Real-time computer simulation for behavioral training



Measurement instruments for precise analysis of behavior within the team

Credit: NASA, ESA, and the Hubb



Methodological toolkit for effective transfer of learning



http://youtu.be/ycf-Ma1RDgU

PROVEN SINCE 1998 AND STILL UNIQUE.

HERE IS WHAT INTERPERSONAL SKILLS LAB OFFERS:

FEEDBACK FROM 3 SOURCES USE TRAINER, OTHER PLAYERS, COMPUTER!

«MINDSET» FAR AWAY FROM REALITY SHIFT THE FOCUS EXCLUSIVELY TO BEHAVIOR!

REPEATABLE SEQUENCES LET THEM EXPERIENCE CONSEQUENCES OF CHANGE!

MULTIPLE PERSPECTIVES INCLUDE REAL COLLABORATION IN YOUR TRAININGS!

MEASURING OF BEHAVIOUR (COMPUTER) A PREREQUISITE FOR TRAINING OF BEHAVIOUR.

ORIGINALLY DEVELOPED FOR AVIATION AIMING AT NON-TECHNICAL («SOFT«) SKILLS

Credit: NASA, ESA, and The Hubble Heirlage Tear

SCIENTIFIC PROOF OF CONCEPT

SINCE 1998. SCIENTIFICALLY PROVEN.





WHEREVER PEOPLE COLLABORATE WITH EACH OTHER, INTERPERSONAL SKILLS LAB STRENGTHENS LEADERSHIP AND TEAM COMPETENCES.

Ninecubes creates «mission sets» for any industry.

Already proven sets are available for: aviation, emergency services, energy, health care, information technology, logistics and transportation, production.



Cord Lindeke ScrumMaster Software AG (Germany)

It is essential in agile software development that IT experts conduct target-oriented communication and that they have the ability to organize themselves into small teams. With Interpersonal Skills LAB developers train these skills within realistic boundaries. Solutions are also found in the process and help to disseminate special knowledge throughout the entire team or optimize pair programming. In addition, this type of training promotes team cohesiveness in no time at all.



Prof. Dr. Willy Christian Kriz Professor for Organizational Behavior, Human Resource Management, Management and Systemic Organizational Development FH Vorarlberg, University of Applied Sciences (Austria)

The Interpersonal Skills LAB is a practical laboratory for our business administration students and industrial engineers. We use it in teaching theories of teamwork and communication and in research on team skills and decision-making under stress. What makes the tool particularly compelling is that behavioral dimensions and misconduct under real time pressure are rendered measurable and the lessons learned can be readily transferred to a wide variety of practical contexts.



Mark Steiner Consultant & Trainer Line5 GmbH (Switzerland)

The Interpersonal Skills LAB is an efficient and effective tool for fully detecting behaviors in pressure situations, learning from them and developing new and more expedient modes of behavior to try out and drill. There is an extremely high return on training. The link to everyday practices begins right away during training and is apparent from how successfully the training can be applied to regular everyday situations as well as tense crisis situations.



Heinz Weber Senior Captain & Head of CRM Training Swiss International Airlines (Switzerland)

Our joint training of pilots and air traffic controllers attracted attention worldwide. The Interpersonal Skills LAB is the ideal tool for covering the subjects of communication, teams, decision-making, resource deployment, and conflict resolution. It allows trainees to practice interpersonal factors in a playful way in artificial as well as realistic settings. The pluses are that team performance is measured objectively and that we can adjust the exercises to fit the given objective.

A TEAM'S OVERALL **PERFORMANCE IS** COMPOSED OF THE FOLLOWING BASIC **DIMENSIONS:**



achieve a best-possible result? CAPACITY

RESULT ORIENTATION

How hard does the team strive to

How much time and energy does the team create for additional tasks?

COMMUNICATION

COORDINATION

agreements carried out?

How precise and goal-oriented is the exchange of information?



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SITUATIONAL AWARENESS

How are work processes organized and

How precisely does the team perceive information from the environment (people, systems)?

\checkmark	_
\checkmark	
\checkmark	

CONSCIENTIOUSNESS

How conscientious is the team about observing information and abiding by rules?

FURTHER DIMENSIONS

THE HUMAN ERROR MODULE MEASURES HUMAN ERRORS ACCORDING TO PROFESSOR JAMES REASON (EXECUTION ERRORS, STORAGE ERRORS, PLANNING ERRORS, BREAKING OF RULES).

LEARNING AT THE SPEED OF LIGHT.

ALL BEHAVIORS RELEVANT TO COLLABORATION DIRECTLY AFFECT THESE DIMENSIONS. THE CONSEQUENCES OF BEHAVIORAL CHANGE ARE DIRECTLY REFLECTED IN EACH MEASUREMENT.

*AC550

ence Team and ESA

ACTNOW! PRINCIPLE: WITH INTERPERSONAL SKILLS LAB THE FOCAL POINTS OF TRAINING CAN BE DISTRIBUTED OVER THREE AREAS IN ANY DESIRED WAY.

ANALYSIS. ANALYSIS AND SELF-REFLECTION:

What are my/our typical patterns of behavior when under pressure?

What effects does stress have on team performance?

How does behavior (e.g. management behavior, communication,...) affect the outcome?

TEAMBUILDING. TEAM COHESION IS STRENGTHENED:

Synergies in teams are discovered and unleashed.

Mutual trust is exercised and strengthened.

Different personalities (or cultures) are experienced and integrated.

COMPETENCES. EXAMPLES OF TEACHABLE COMPETENCES:

COMMUNICATION

Communicate precisely and efficiently Listen actively Give and receive feedback Ask questions the right way

TEAMWORK

Interact with people of different perspective Apply efficient collaboration mechanisms Observe and assess team members Give & earn trust in ambiguous situations

LEADERSHIP

Lead teams in complex situations Define goals and stick to them Coordinate & delegate tasks Recognize needs of others

MANAGEMENT

Plan & structure complex tasks Manage workload & stress Manage time & ressources Prevent errors

DECISION MAKING

Make decisions in a structured way Handle information overflow Assess complex situations Set priorities

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NOW!

THE PARTICIPANTS LEAVE THE «LAB» WITH FIELD-TESTED BEHAVIOR THEY CAN IMPLEMENT IMMEDIATELY.

Credit: NASA, N. Benitez (JHU), T. Broadhurst (Racah Institute of Physics/The Hebrew University), the ACS sc M. Clampin (STScl), G. Hartig (STScl), G. Illingworth (UCO/Lick Observatory), the ACS sc

TO EXPERIENCE A NEW PERSPECTIVE OF COMMUNICATION, LEADERSHIP AND TEAMWORK WE GO FAR. SEEMINGLY VERY FAR.

YOUR CONTACT

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